

DISTRICT RANGER CAMP POW WOW

It is time once again to begin preparing for the District Ranger Camp POW-WOW! Outposts will be responsible to provide all meals this year. This will also give the Outpost opportunity to meet and invite District staff to dine with them.

Our camp location will be: Camp Paradise, Clipper Mills 12725 La Porte Rd Strawberry Valley, CA 95981

We encourage your outpost to design a theme flag and theme attire. The 3rd night will be the time to wear your theme attire for judging prior to the Council service.

Again this year we ask that your Outpost prepare a dish of your choice representing the theme. This will take place the third day of camp at noon. Outposts, we want the judges to experience the best tasting cuisine they have ever put a fork into! You only need to submit enough to be judged. The amount you would serve one person. This should be the meal you are preparing for your outpost for the day.

As in the past we will be giving awards for

- Big "E" (camping award)
- Sharpest Ranger Uniforms
- Theme Entryway (your camp site entryway)
- Theme Bolo Tie Design (the same one you designed for your boys and presentations)
- Theme Flag
- Theme Attire
- Theme Vehicle (Race) same vehicle as show
- Theme Vehicle (Show) same vehicle as race
- Food Dish Award (This should be the meal you are having)
- Outpost Team Events
- Outpost Participation and Team Spirit

The grand prize will be the "OUTSTANDING OUTPOST AWARD" awarded to the top 5 outposts overall.

Day 2 will be the Division team events while Day 3 will be devoted to the individual events which will be fun-based rather than competition-driven. These events will be run by the various sections.

Commander Geno Plares, Commander Tom Messer and Ranger Camp staff will be overseeing these events this year. Commander Geno will do a terrific job arranging these fun filled events for your boy's to enjoy, but he will need your help to run the events. So Commanders when you arrive at camp sign up to help out so that this event will be a fun and exciting adventure for your boys. God bless, see you at camp.

Rev. Phillip McWilliams District Commander

Philler

| Royal Rangers PO | W – WOW Augus | st 2-5, 2018 | | |
|--|--|--|--|-------------|
| v | INS" The Iron Horse, | <i>'</i> | | |
| Church Name | | 1 | | |
| Address | | | | |
| City | | | | |
| Zip | | | No. Californió & Nevada District | |
| Commander in Charge | | | Royal Rangers | |
| Email | | | | |
| Phone() | | | , — | |
| T Shirt Sizes: Youth Med | l# Youth L# | _ Order T-shir | ts by July 1st to e | nsure size. |
| Adult-S#Med# | | | | |
| SNACK SHACK | TPOSTS MUST PROWILL BE AVAILABI | LE AT TIMES FOR | YOUR CONVE | |
| | | oto release form on every registration table upon e | boy othering the camp. | · Kids |
| feed themselves we hav will cost an additional \$5 Option #2: Your church | that are new to Ranger Care some cabins available or 50.00 per night per cabin. stays in dorms and we fee must be made through the | n a limited basis. Each cand d you add \$145 per-pers | abin sleeps 12 people son, includes 8 meals | e and |
| | tries 6051 South Watt prize for the outpost's tha | nt pre-register) | | 4 |
| AL RANGA | Cahins @ \$50.00 ne | _ r night-Total nights | @ \$105.00= @ \$50.00 = | \$ \$ |
| | Caoms & \$50.00 pc | 1 mgm-10tai mgms | Late fees | \$ |
| | | | Total Cost | \$ |
| | Full Payr | nent or deposit of \$10 | 05.00 enclosed | \$ |

Total Due

OUTPOST REGISTRATION FORM 1b

| Church Name | | Outpost # |
|------------------------------|---|-----------|
| Commander in charge at camp: | | |
| Names of Adults at camp: | | |
| | - | |
| | _ | |
| | | |
| | - | |
| Names of Boys at camp: | - | |
| | | |
| | - | |
| | - | |
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| | _ | |
| | | |

EVENT RELEASE FORM ROYAL RANGERS MINISTRIES

OUTPOST REGISTRATION FORM 1c

| Event Participant's Name: n case of emergency plea | | | | Health Insurance | ce Company's Name | |
|---|--|---|--|---|---|--|
| | • | | | Policy Number | : | |
| ast Name (Plea | ase Print) Firs | st Name | | • | nber: | |
| ` | , | | | | ge: | |
| aytime Phone Number | Evening Pho | one Number | | | <i>C</i> | |
| mail Address: | | | | Health Insurance | ce Company Phone # | |
| Health History: To be company of the following? Check eith | ner "Yes" or "No". If "Ye | es" explain und | | ical facts". | minor (under age 18). Has the Any exposure to_infectious: | |
| ar Problem []Y []N | | | Any medical care | | Disease past 3 weeks | []Y []N |
| ang Problem []Y []N | | | | []Y []N | Hepatitis past 6 months | []Y []N |
| eart trouble []Y []N igh blood pressure []Y []N | | | Any surgery within past year | N 1 Y 1 | Any disorder preventing strenuous activity | []Y []N |
| llergy – Asthma []Y []N | Hearing difficulty | []Y []N | Any reaction to drug | <u>28</u> | Taking prescription | |
| pecial diet required []Y []N | Bad Eyesight | []Y []N | or medicines of any | type []Y []N | medicine? | []Y []N |
| ood or drug allergies:am currently taking the followin | ng medicines: | | Te | etanus// _ | on/vaccination against: Small pox// Typhoid// Polio// | - |
| parent's or legal guard selected by the event' conscientious effort to reported. I hereby rele | lian signature below indicat s commander (or delegate) o locate emergency contacts case the Assemblies of God | tes permission to to hospitalize a s listed on this f I Northern Calif | o administer medical att and secure proper treatr form. I/we will fully pa ornia and Nevada Distr | tention to the minor in ment (including surgery for all medical expirict Council, Inc. and | or (under age 18) to attend this n the event of an emergency, pery). It is understood that the epenses incurred. If any injury of the Royal Rangers Ministries, my child during the involvement | ermission to the physic event officials will make occurs at camp, it must their agents, employe |
| PRINT COMPLETE | NAME OF MINOR | PARENT | T/LEGAL GUARDIAN | SIGNATURE | DA | ГЕ |
| and qualified youth v | | s or allegations | that raise any question | ns concerning his su | the adult applicant and in my itability for working with mir ars of age or older. | |
| | | PASTOR | 'S SIGNATURE | | DA | ГЕ |
| form. My signature v | | r and I have rec | eived my pastor's sign | | abided by the requirements as Iy signature also indicates my | |
| | | APPLICA | ANT'S SIGNATURE | | DA | TE |
| Participant's Sig | nature: I agree to abide | by and cooperate | e with all policies, com | manders, and fellow | participants. I agree to abide b | y the event rules. |
| | | EVENT | PARTICIPANT'S SIG | NATURE | DA | ГЕ |

LIABILITY RELEASE FORM POW-WOW 2015

OUTPOST REGISTRATION FORM 1d

I give my permission for my son

COMMANDERS MAKE SURE YOUR BOY'S HAVE THEIR PARENTS FILL OUT AND SIGN THIS PERMISSION SLIP TO PARTICIPATE IN THE BB GUN, PAINTBALL, AND ARCHERY TARGET SHOOTING EVENTS.

- We will have a paintball, BB gun & archery target course set up for the boys on Thursday for the team competition and Friday during the fun individual events.
- The District Staff will conduct a short safety seminar for those who have a permission slip signed by a parent or legal guardian to participate in the target shoot.

CALIFORNIA PENAL CODE SECTION 12551

S 12552: Furnishing Firearms to Minors under 18 without permission of parent.---Every person who furnishes any firearm, air gun, or gas-operated gun, designed to fire a bullet, pellet, or metal projectile, to any minor under the age of 18 years, without the express or implied permission of the parent or legal guardian of the minor is guilty of a misdemeanor.

to use

| a firearm as described above. | |
|---|--|
| Signed: | Date: |
| **************** | ********** |
| RELEASE OF PHOTO | S FOR PROMOTIONS |
| I give my permission to use photos taken of at camp by the District Staff Photographer to Northern California and Nevada District Roy | be used for publicity and promotions for the |
| Signed: | Date |



JUDGING QUESTIONAIRE



To be filled out by each registered outpost.

| I want to be j | udged on the following | g | |
|----------------|------------------------|---------|-----|
| □Yes □No | Big "E" (Camping A | ward) | |
| □Yes □No | Sharpest Ranger Ur | niforms | |
| □Yes □No | Theme Entryway | | |
| □Yes □No | Theme Bolo Tie Des | sign | |
| □Yes □No | Theme Flag | | |
| □Yes □No | Theme Attire | | |
| □Yes □No | Theme Vehicle (Rad | ce) | |
| □Yes □No | Theme Vehicle (Sho | ow) | |
| □Yes □No | Food Dish Award | | |
| | | | |
| | | | |
| | | | |
| Co | mmander | Date | OP# |



Suggested items to bring:

- Completed Event Release form (required) Liability and Photo Release form
- (Adults 18 and over) Background Screening Affidavit Required
- Tents
- Sleeping bag or bedding & air mattress
- Ground cover
- Extra blanket (especially if sleeping bag is light weight)
- Pillow
- Jacket (nights will be cold)
- Pajamas / sweats
- Clean underclothes
- Swim suit & towel
- Spending money for snack bar & Ranger Supply Store
- Toothbrush & toothpaste, etc.
- Insect repellant / Sun screen / Chap stick
- Tables & chairs (Commanders, most camp sites have one picnic table)
- Extra clothes as needed.
- The lanyard (name badge) provided to you, is to be worn at all times!

Uniforms:

Daytime uniform: Ranger Camp Pow Wow hat

Ranger Camp Pow Wow shirt or Ranger shirt

Blue jeans or Shorts

Day 1 Council Service: Ranger Camp Pow Wow Hat, & Shirt or FCF outfit

(for group photo) FCF New Member Call Out

Day 2 Council Service: WEAR YOUR OUTPOST UNIFORM: Class B uniform (khaki

shirt & pants, bolo tie, belt & Ranger Camp hat -- tennis shoes & white socks are acceptable with uniform at camp) or the new utility uniform or your outpost uniform (uniforms optional

only needed if you want to be judged in this event)

Outposts will be judged for Sharpest Uniforms Award

GMA and Sabre Academy Graduates Recognition

Day 3 Council Service: Theme attire or Class B uniform or new utility uniform or

Ranger Camp Pow Wow Shirt or Ranger shirt & Hat



District Ranger Camp POW-WOW Rules

The following rules and regulations governing the Ranger Camp Pow Wow are outlined for your outpost's safety as well as their enjoyment of the available facilities. A Ranger Camp Pow Wow experience will never be forgotten by the boys or leaders, therefore it should be a good experience for all. The rules should be covered with your outpost so the boys and leaders understand what is expected of them. Safety and sanitation are items you as a commander must control in your outpost.

- 1. **FINGERPRINTING:** All Commanders, fathers, helpers etc. 18 years of age or older who attend Ranger Camp Pow Wow <u>MUST HAVE</u> Working with minors application and a background screening affidavit on file with the Northern California and Nevada District Royal Rangers Office. You may bring these forms with you to camp.
- 2. **KEEP TRACK OF YOUR BOYS:** USE THE BUDDY SYSTEM! There are so many interesting places and things to see, your boys will be tempted to go off by themselves for adventure. In doing so they could become lost. HAVE TIMES THROUGHOUT THE DAY TO HAVE AN OUTPOST HEAD COUNT to see that all boys are accounted for. There will be free time for exploring as an Outpost. Impress on your boys the need to use the buddy system at all times. Commanders with Discovery age boys being 8, 9, and 10 years of age, may want to consider 8 year olds being accompanied by a father if possible. This will be up to each outpost to determine if a young boy is ready to attend a Ranger camp away from home.
- 3. FIRE SAFETY: Because of the time of year open fires may not be allowed. Check with the RR office the week prior to the Ranger Camp Pow Wow. Always be prepared to use Coleman stoves for cooking if cooking is necessary. (BBQ with Briquettes are permissible as long as they are above the ground or in a fire Barrel). Use proper fire safety such as having a 5-gallon container of water, bucket of sand, and shovel near the fire area. California law requires a ten-foot diameter circle cleared around the fire. Please supervise the building and control of your campfire and cooking.
- **4. WATER SAFETY:** A swimming pool is located on the camp property. Bring your swim suits if you want to use the pool. Do not let the boys go to the pool by themselves. A commander must accompany them from their outpost. Outposts will be responsible for their boys!
- 5. RESTROOMS AND SHOWERS: This camp has showers and toilets. It is the responsibility of each camper to ensure the continued cleanliness of the bathrooms. They will be policed by the Ranger Security Patrol. If they need attention, please notify a member of the Ranger Security Patrol.

GENERAL RANGER CAMP RULES

- 1. Each Outpost Commander will be responsible for the conduct of his outpost.
- 2. **Do not bring <u>Ranger Kids or Girls/Women</u> to the Ranger Camp.** Ranger Camp is geared for Discovery, Adventure, and Expedition age Boys (3rd thru 12th grade) and Men.
- 3. There will be no washing of pots, pans, and dishes or for personal hygiene in the creeks or lakes. Please do not let the boys use the hose bibs to wash cooking utensils or personal hygiene. We must use water conservation practices on campouts, as well as at home. Commanders please convey the importance of not playing and wasting water when around the hose bibs.
- 4. All garbage must be kept in garbage bags. Check with registration table for the location of garbage cans and dumpsters.

5. No one is to take a short cut through another campsite!

- 6. The time between lights out (taps) and reveille must be respected which includes keeping quiet. The Ranger Security Patrol will make periodic checks through the campsites to enforce this guideline.
- 7. After lights out only flashlights will be allowed.
- 8. All campers will be restricted to their campsites after lights out.
- 9. No one is to be in the Assembly area except when he is instructed to go there.
- 10. All flashlights will remain off at the Council Service Area until after the council Service is over.
- 11. Rangers and Commanders are encouraged to wear their uniforms to the Council Service. Points will be awarded for doing so.
- 12. There will be no cutting of live trees or saplings. There are no lashing materials available at this site. You can bring your own lashing materials for the Big "E" projects and please take all materials home with you.
- 13. No "ditching" of tents or digging pits for fire or dishwater disposal.
- 14. All rules will be enforced by the Ranger Security Patrol. Commanders, please instruct all Rangers that the Ranger Security Patrol must be obeyed. The Ranger Security Patrol will take notes of infractions and turn them into the Ranger Security Patrol Chairman to be handled by the POW WOW Camp or District Commander.
- 15. Assemblies are noted on the schedule. **All campers are to attend all assemblies.** No one is allowed in the camp site area during an assembly without permission from the District Commander.
- 16. An outpost must participate in the Ranger Camp Pow Wow assemblies and events in order to receive their Ranger Camp Pow Wow patches. Just being at the Ranger Camp area will not qualify you to receive a patch. All campers must spend a minimum of one day and night to qualify for the patch.

RULES FOR FCF MEMBERS

- 1. FCF should coordinate the activities and craft classes with the Camp Commander.
- 2. All FCF Members are encouraged to wear their outfits to the council fire service on the first night. (LET'S DO IT UP BIG TIME FCF)!!! There will be a short FCF meeting at 6:00 pm on the first night in the FCF Village for instructions from the President on the evening activities. FCF Members should attend the Ranger Camp with their outpost and be part of the Ranger Camp. The only exception to this rule is if you are an FCF Staff member and your outpost is not attending.
- 3. Please remember FCF Members; we are here for the boys and to support our outposts.
- 4. The FCF Village should be open throughout the Ranger Camp Pow Wow for the boys and commanders to come through and see what FCF is all about.
- 5. There will be a FCF chapter meeting Friday night.

OUTPOST TEAM EVENTS 2018:

Salvation Scriptures:

Recite one of the SIX salvation scriptures and the camp scripture verse. Each boy on a six man patrol must recite at least one scripture at each event.

Camp Team Event Rules **Event #1 Railroad Sharp Shooter (BB Gun)**

6 man event A target shooting event

Patrol Score

Total score for six boys & recite John 3:16

Camp Team Event Rules **Event #2 Feed the Camp (Archery)**

6 man event A target shooting event

Patrol Score

Total score for six boys & recite Romans 3:23

Camp Team Event Rules **Event #3 Defend the Train!** (Paint Ball)

6 man event A target shooting event

Patrol Score

Total score for six boys & recite Romans 6:23

Camp Team Event Rules

Event #4: Connect the Caboose (Square and Bowline)

6 man event

Timed Event. Patrol must tie 5 square knots and 1 bowline.

Six ropes down on the event area. One boy (boy 6) will be the "Caboose"

Set Up: Start Line|-> |Ropes |-> |Boy 6

Begin at start line, Clock starts when commander's gives 'Go' command

Boy 1 Runs to ropes and ties first 2 ropes with Square knot, runs back to line.

Boy 2 Runs to Ropes, ties 3rd rope with Square knot, runs back to line.

Boy 3 Runs to Ropes, ties 4th rope with Square knot, runs back to line.

Boy 4 Runs to Ropes, ties 5th rope with Square knot, runs back to line.

Boy 5 Runs to Ropes, ties 6th rope with Square knot, throws end of the rope to Boy 6.

Boy 6 Ties Bowline knot around his body and holds knot up.

Clock stops when Bowline knot is tied.

Penalties:

No penalty if knots are correct

10 seconds for each knot that is incorrect

5 seconds for each knot that comes undone before finish line

Patrol Score: Elapsed time plus penalties & recite John 1:12_

Camp Team Event Rules Event #5: Survey the Land (Compass)

6 man event

Elapsed time event

Requires ability to find and navigate points/degrees on compass. Basic Silva style compass. Outpost should bring their own compass. Not all team members require a compass. On compass can be used and shared or each boy can have a compass (up to the Outpost).

Team will start at a letter on a circle. Each member on the Team will need to navigate to letters on the circle with degrees provided. Clock starts when commander's gives 'Go' command.

Ex. Boy 1 finds 1st degree on compass, all members run to direction of that point and writes down the letter, Boy 2 finds 2nd degree and team runs to the next point and writes that letter. This will continue until last point is found.

Teams will report sheet with all letters found. Clock will stop.

Penalties:

All letters must be correct for Score to be given. If not, Team must go back to last correct letter and complete course. Time will continue from the last correct point until course is complete.

No penalty if all letters are correct.

Patrol score: Elapsed time to complete course & recite 1 John 1:9_

Camp Team Event Rules **Event #6 Fire up the Engine (Fire Starter)**

6 man event
A timed event
One match fire OR flint and steel.
(-30 second bonus for flint and steel)
String will be fixed at 24 inches height.
Max height of fuel/fire before lighting: 12 inches

- 1) First boy choose tinder
- 2) Second boy choose kindling
- 3) Third boy choose firewood
- 4) Fourth boy build A-frame for fire
- 5) Fifth boy build tepee for fire
- 6) Sixth boy lights fire

Clock stops when string separates.

Patrol score:

Elapsed time from go until string separates.

Penalties:

Each match over ONE / +15 seconds

There will be a box of wooden matches, a box of tinder, a box of kindling and a box of wood stakes available. Use only provided materials!

<u>Salvation Scriptures:</u> Recite one of the SIX salvation scriptures. Each boy on a six man patrol must recite at least one scripture. John 3:16, Romans 3:23, Romans 6:23, John 1:12, 1 John 1:9, Revelations 3:20.

At registration recite camp scripture verse, Proverbs 22:6 KJV

Train up a child in the way he should go: and when he is old, he will not depart from it.

THE THIRD DAY OF CAMP IS THE FUN EVENTS DAY THERE IS ALWAYS 30 + EVENTS FOR YOUR RANGERS TO PARTICIPATE IN INCLUDING ARCHERY, SHOOTING, & MANY MORE

| SALVATION SCRIPTURES 1-6 OUTPOST TEAM EVENTS | New International Version (NIV) |
|---|--|
| John 3:16 | For God so loved the world the he gave his one and only Son, that |
| Event #1 | whoever believes in him shall not perish but have eternal life. |
| Romans 3:23 | For all have sinned and fall short of the glory of God. |
| Event #2 | |
| Romans 6:23 | For the wages of sin is death, but the gift of God is eternal life in |
| Event #3 | Christ Jesus our Lord. |
| John 1:12 | Yet to all who did receive him, to those who believed in his name, |
| Event #4 | he gave the right to become children of God. |
| 1 John 1:9 | If we confess our sins, he is faithful and just and will forgive us |
| Event #5 | our sins and purify us from all unrighteousness. |
| Revelation 3:20 | Here I am! I stand at the door and knock. If anyone hears my voice |
| Event #6 | and opens the door, I will come in and eat with that person, and they with me. |
| Proverbs 22:6 KJV | Train up a child in the way he should go: and when he is old, he |
| Camp Scripture Verse | will not depart from it. |
| Proverbs 21:31 | The horse is made ready for the day of battle, but victory rests with |
| #8 Bonus Scripture | the Lord. |
| See Cmdr. Phillip McWilliams | |

LEARN YOUR SALVATION SCRIPTURES!!! ROYAL RANGERS POW WOW

TROPHIES & AWARDS



BIG "E" CAMPING AWARD

- 1. The Judging Team will do the Big "E" judging any time after morning assembly on day 3. The Team may come through while boys are at events or while boys are in camp. The same team will judge all outposts.
- 2. The first day is your Outpost Day; use it wisely to prepare for the "Big E" camping competition.
- 3. Encourage your boys to do their best.
- 4. You will need to bring your own poles, rope, and materials. No materials at the camp site.
- 5. All outposts scoring 90% and above will receive a First Place Trophy.
- 6. Second and Third place trophies as follows:

Second Place – to those outposts scoring 80 – 89% Third Place – to those outposts scoring 70 - 79%

OUTPOST SHARPEST UNIFORMS AWARD

Awards will be given to the top outposts that wear the sharpest uniforms to the day 2 evening council service. Complete outpost uniform will be: Khaki shirt, Khaki pants, bolo tie, belt, or the new utility uniform with new tack paints or blue jeans or your outpost uniform and Ranger Camp hat. Shoes and socks will <u>not</u> count at this event. (uniforms optional only needed if you want to be judged in this event) **Will be judged at Day 2's council service.**

- 1. All outposts scoring 90% and above will receive a first place Trophy.
- 2. Second Place to those outposts scoring 80 89%.
- 3. Third Place to those outposts scoring 70 79%.

THEME OUTPOST ENTRYWAY AWARD

- Your outpost will have the first day of camp to construct a special entryway into your camp. Be creative, plan for something special, and be sure your boys do over 50% of the work using the Camp Theme.
- 2. Judging Team will review the "Outpost Entries" points given as follows:

 Overall Appearance (1 50 points) Boys Participation (1 100 points)

 Originality (creativity, including use of mechanical devices) (1 50 points)

TOTAL MAX points: 200

3. 1st thru 5th place trophies will be given in this event.

THEME FLAG AWARD

Each outpost should make a special standard / banner. Trophies will be awarded to the top five. Flag must include outpost number and should be designed similar to a patrol flag but with the theme in mind. Judging criteria: overall appearance and originality.

THEME ATTIRE AWARD

Each outpost is encouraged to dress in Theme attire. Trophies will be awarded for the top five. Judging criteria: uniformity all the outpost is dressed in theme attire, originality, boys' participation. **Judging at Day 3's council service.**

THEME BOLO TIE AWARD

1. The Outposts should make special bolo tie for the Ranger Camp Pow Wow and wear with their uniforms at council services or with their camp T-shirts, and camp hats during the day. This is optional, not required. (Generally the outpost makes the bolos in the outpost prior to coming to the Ranger Camp).

Submit your bolo tie to the registration table by 12:00 noon day 2 for judging.

- 3. Note: Make additional bolos for our guest speaker and other staff who appreciate these presentations.
- 4. Trophies for 1st thru 5th place will be given to the outpost.
- 5. * A note of importance: Bolo's should include the year of the camp. Your Outpost #. The Ranger Camp location. The bolo should also reflect the theme. Be creative and original. All these factors will be part of the judging criteria.

THEME FOOD DISH AWARD

Theme dish of your choice. Outposts will prepare a theme dish for the entire camp staff to experience. Food must be brought to staff headquarters on **Day 3 by noon**. 1st thru 5th will be awarded.

THEME VEHICLE AWARD (Race)

First your outpost will build vehicle your version of a TRAIN on 4 wheels that can be pushed and or pulled by your Rangers. Vehicles must have a driver.

1. Your TRAIN will be raced.

Trophies will be awarded to the top five in Race.

THEME VEHICLE AWARD (Show)

Second your TRAIN will be Show Car Judged using Ranger Derby guide lines.

2. Your TRAIN will be judged for workmanship.

Trophies will be awarded to the top five in Show and Race.

"OUTSTANDING OUTPOST AWARD"

Trophies will be awarded to the top 5 outposts based upon the total number of points accrued for (1) Big "E", (2) Construction of theme Entryway, (3) Sharpest Outpost, (4) Bolo Tie, (5) Food Dish award, (6) Theme Attire, (7) Theme Flag, (8) Theme Vehicle Race, (9) Theme Vehicle Show, (10) Outpost Events

RANGER CAMP TEAM EVENTS

These team events will be conducted on Day 2.

There will be teams consisting of 6 boys per team.

1. Award Ribbons will be given for 1st thru 5th place for each event..

Three Classifications: Discovery, Adventure, and Combined (Dis, Adv, & Exp).

Pageantry: "The Iron Horse" Proverbs 22:6 KJV

(Volunteer actors needed 15 yrs. & older must check in at time of registration with your commander)

Volunteer assistance with bathroom cleaning and trash collecting on the conference grounds is encouraged, and appreciated. (or it will be assigned)



BIG "E" CAMPING AWARD

Outpost Judging Sheet

| Church: | Outpost # _ | |
|---------------------------------|-------------|--|
| Commander in Charge of Outpost: | | |
| Sr. Guide | Judge(s): | |

| # | Item | Points Schedule | Judges' Comments | Points |
|----|--|---------------------------------|------------------|--------|
| 1. | Outpost Flag: | Max. Points 70 | | |
| | This may be either a patrol flag or | | | |
| | Outpost or Theme flag. Only one flag | | | |
| | gets points. Must be visible in campsite. | 50 pts | | |
| | ividst be visible in campsite. | σο ριδ | | |
| | Originality | 10 pts | | |
| | Workmanship | 10 pto | | |
| | Workmanship | 10 pts | | |
| 2. | Useable Native Shelter: | Max. Points 50 | | |
| | Native shelter or a native lean-to | | | |
| | shelter would be defined as: If in a | Properly erected | | |
| | wilderness environment using | 10 pts | | |
| | materials that would be access to you | Leaf In contract | | |
| | to construct a shelter. Such as: | Inside neat and | | |
| | Dead fallen trees, branches, and leaves. Please do not use fresh cut | clean 10 pts | | |
| | green materials. Even if you brought | 10 μις | | |
| | it from home, we don't want the boys | Ground cloth on | | |
| | to think it is OK to cut from live trees. | floor | | |
| | or brush a campsite. Please note: | 10 pts | | |
| | A canvas tarp, or plastic tarp it is OK | | | |
| | to use as ground cloth or possibly | Complete shade | | |
| | have it folded inside to be used only | inside | | |
| | to make the shelter water resistant. | 10 pts | | |
| | However don't put the tarp on the | Would koop you | | |
| | exterior, we want to see the amount of work the boys did in making a | Would keep you dry if it rained | | |
| | native shelter. We are not looking for | 10 pts | | |
| | a three-pole frame and a tarp labeled | 10 pto | | |
| | as a native shelter. (please see | | | |
| | examples in this packet) | | | |

| 3. | Outpost Tents: | Max Points 40 | |
|----------|--|---------------------|---|
| " | The tents used for the Outpost to | | |
| | sleep in. This could be pup tents, | Properly erected | |
| | dome tents, 3-man, 4-man cabin | 20 pts | |
| | tents, teepees, baker tents, etc. This | 20 pts | |
| | | In a atraight line | |
| | is considered the Outpost tents used | In a straight line, | |
| | for sleeping. | evenly spaced | |
| | | 10 pts | |
| | Note: use percentage in points. If | | |
| | 50% of tents are clean give 50% | Inside Neat & | |
| | points. | Clean | |
| | • | 10 pts | |
| 4. | Outdoor Tools: | Max Points 70 | |
| | Hand-ax, shovels, bow saws, | | |
| | hammers and any other outdoor | | |
| | tools. | | |
| | | 10 pto | |
| | Axes sharp & sheathed | 10 pts | |
| | | 40 . (| |
| | Good handle on ax & shovel | 10 pts | |
| | | | |
| | Shovel in safe location | 10 pts | |
| | | | |
| | Saw blade covered | 10 pts | |
| | | | |
| | Safe display rack for ax, bow saw & | 10 pts | |
| | tools | ' | |
| | | | |
| | Separate ax chopping area outlined | 20 pts | |
| | or roped off | pro | |
| 5. | First Aid Kit: | Max Points 50 | _ |
| ". | THE AIGHT. | max i oints oo | |
| | Out in Open sight, visible from | 20 pts | |
| | | 30 pts | |
| | entryway, for emergency use | | |
| | MACHINE L | 00.44 | |
| | Well stocked | 20 pts | |
| <u> </u> | | | |
| 6. | Cooking Gear: | Max Points 50 | |
| | "Camp Kitchen" must be set up to | | |
| | receive points | | |
| | | | |
| | Kitchen area neat and clean | 30 pts | |
| | | | |
| | Cooking utensils and gear clean | 20 pts | |
| | Pots, pan, utensils, washing pan etc. | | |
| | 1 0.0, pari, atoriono, waorining pari oto. | | |
| | | | |

| 7. | Menu: | Max Points 40 | |
|----|---|-------------------|--|
| | Posted on outpost bulletin board, the menu being used at camp by the outpost or a "Mock Menu" may be used. | 30 pts | |
| | Include the times of meals and when the outpost will assemble prior to meals. | 10pts | |
| 8. | Camp Fire: | Max Points 60 | |
| | Set up a "mock" camp fire setting | 20 pts | |
| | Proper clearing, and rocks | 20 pts | |
| | Water in container for fire safety | 10 pts | |
| | Sand in container for fire safety | 10 pts | |
| 9. | Water Supply protected and clean: | Max Points 20 | |
| | Container's store in safe place | 10 pts | |
| | Clean and with lids on container's | 10 pts | |
| 10 | A complete Chippewa Kitchen: | Max Points 100 | |
| • | Construct a Chippewa Kitchen | 60 pts | |
| | Useable | 20 pts | |
| | Tight lashing | 10 pts | |
| | Correct knots | 10 pts | |
| 11 | Other lashed items being used: Must be tight and use correct knots to qualify. | Max Points 150 | |
| | Additional lashing projects in the campsite | 5-15 pts each | |
| | And lashed correctly and list the lashed projects on your bulletin board. This will help the judge(s) to see which projects to look for. Projects must be additional to the ones listed in items # 10 & 12. | max.(10) projects | |

| 12 | Wash area with lashed tripod holding basin & soap: | Max Points 50 | |
|----|---|----------------|--|
| • | Useable | 30 pts | |
| | Tight lashing & correct knots | 20 pts | |
| | right adming a contest fallots | | |
| 13 | Patrol duty roster & camp schedule | Max Points 35 | |
| | posted: Roster | 20 ptc | |
| | Kostei | 20 pts | |
| | Camp Schedule | 15 pts | |
| 14 | Outpost Entry way: | Max Points 50 | |
| - | At least 50% work done by boys | 30 pts | |
| | - | | |
| | Workmanship | 10 pts | |
| | Originality | 10 pts | |
| 15 | Campsite outlined: | Max Points 25 | |
| • | No points if tied to trees unless wood or something is used as a buffer to | | |
| | protect tree. Outlined | 10 ptc | |
| | Oddined | 10 pts | |
| | Time and effort required | 1-15 pts | |
| 16 | Pastor Attending the Ranger | Max Points 50 | |
| • | Camp: | | |
| | If one or more, of the pastors from the church attends or visits the outpost at | 30 pts | |
| | the Ranger Camp. | | |
| | If the pastor stays over 50% of | 20 pts | |
| | Ranger Camp | | |
| | Boys Participation Points: | Max Points 400 | |
| | Senior Guide Interview: Boys did 100% of lashing projects | 50 pts | |
| | | | |
| | Boys did 100% of camp set up (pitching tents, storing of food, camp | 50 pts | |
| | & personal equipment, gathering | | |
| | firewood & lashing materials) | | |
| | Boys laid out 100% of camp | 50 pts | |
| | Boys rake or clean camp | 50 pts | |

| 1 | | | |
|---|---------------------|---------------------------------|---|
| All boys clean their own area Have Sr. Guide | 50 pts | | |
| Have Patrol Guide | 50 pts | | |
| Use Patrol System | 25 pts | | |
| Boys cooperate with their patrol leaders | 25 pts | | |
| GRAND TOTAL OF ABOVE POINTS Boys Participation | Max 400 points | BOYS PARTICIPATION TOTAL POINTS | |
| Total Points all Big E Points in camp Projects | Max 910 points | BIG "E" POINTS | _ |
| DEDUCTED POINTS (if any) from the listing below. | MAX. 1310 POINTS | TOTAL OF | _ |
| - | | TOTAL POINTS | |
| | | | |
| POINTS WILL BE DEDUCTED FROM THE GRAND TOTAL FOR THE FOLLOWING REASONS AND AMOUNTS: | | | |
| Outpost is late to any assembly. | 10 Pts | | |
| 2. Stragglers and or persons staying in campsite during assemblies. W/O Permission | 10 Pts per person | | |
| 3. Leaving a camp fire unattended. | 100 Pts | | |
| Having a fire at the campsite if fires are not allowed. | 10 Pts | | |
| Having more than one fire at the campsite, does not include Coleman stoves. | 10 Points | | |
| 6. Discourtesy of any kind. | 10 Points | | |
| 7. Points will not be awarded for any work done after lights out. | | | |

District Ranger Camp POW WOW Schedule: Thursday August 2nd - Sunday August 5th, 2018



Wednesday: Staff arrives to set up camp.

<u>Thursday:</u> Outposts arrive.

9:00 am Registration opens. Check in & set up camp. Lunch & activities on your own.

5:00 pm Dinner. on your own.

7:00 pm Doors Open for Council Service.

7:15 pm Council Service. Everyone attends for songs, pageantry & devotion.
9:00 pm Staff & Senior Commander Meeting, following council service.

11:00 pm Lights out. (Quiet time is 10:00 PM to 6:00 AM)

Friday:

6:30 am Reveille! Everyone up!

6:55 am Flag Raising Ceremony. Everyone stand at attention in your campsite and

salute the flag ceremony area.

7:00 am Breakfast. (ON YOUR OWN).

8:45 am Doors Open for Morning Assembly.

9:00 am Morning Assembly. Everyone attends for daily instructions & devotion.

9:45 am Outpost Team Events. 12:00 noon Lunch. (ON YOUR OWN).

1:30 pm Outpost Team Events continue.

5:00 pm Dinner. on your own.

6:45 pm Doors Open for Council Service.

7:00 pm Council Service. Everyone attends for songs, pageantry & devotion.
9:00 pm Staff & Senior Commander Meeting. following council service.

11:00 p.m. Lights out. (Quiet time is 10:00 PM to 6:00 AM)

Saturday:

6:30 am Reveille! Everyone up!

6:55 am Flag Raising Ceremony. Everyone stand at attention in your campsite and

salute the flag ceremony area.

7:00 am Breakfast. (ON YOUR OWN).

8:45 am Doors Open for Morning Assembly.

9:00 am Morning Assembly. Everyone attends for daily instructions & devotion.

10:00 am Individual Fun Events.

12:00 noon Lunch. (ON YOUR OWN) Ranger Camp Cook-off

1:30 pm Individual Fun Events continue.

5:00 pm Dinner. on your own.

6:45 pm Doors Open for Council Service.

7:00 pm Council Service. Everyone attends for songs, pageantry & devotion.

9:00 pm FCF Staff & Members Meeting. Staff & Senior Cmdr. Meeting "if needed"

11:00 p.m. Lights out. (Quiet time is 10:00 PM to 6:00 AM)

<u>Sunday</u>:

6:30 am Reveille! Everyone up!

7:00 am Breakfast. (ON YOUR OWN).

8:45 am Doors Open for Morning Assembly.

9:00 am Morning Service. Everyone attends. Awards & Closing Ceremonies.

Breakdown and clean up campsites. You must have your campsite

inspected by the Ranger Security Patrol and signed off in order to check out

and receive your camp patches.

2:00 pm Check out time.